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| **Literacy** (apply)  Recount  Non-fiction writing  Captions, labels  Story writing | | **Literacy** (instruct)  Explanations of life cycles  Riddles  Descriptive poetry.  Postcards | | **Numeracy** (apply) | | **History/Geography**  Comparing and contrasting the local area with another area in the UK (Southsea)  Use maps on a range of scales, draw maps, identify and describe where places are.  Asking geographical questions using  geographical language.  (Progressions: 3, 4, 5, 7, 10, 11, 12, 13)  (Apply Progressions: 1, 2 , 9)  History  Degas painting – changes in how people use the beach – get to the beach – (Apply Progressions: 9) | |
| **Numeracy** (instruct) | |
| **Science** (apply)   * Life cycles (humans) * Seasonal changes * Materials | **Art** (apply)   * Clay skills taught * Unit 1 from Kapow | | **DT** (apply)   * Wheels and axles | | **The Great British Balloon Ride.**  **ICT** (apply)   * Presenting information | |  |
| **Science** (instruct)   * Materials   Seasons Unit   * Seasonal changes   Animals inc Humans   * Life cycles | **Art** (instruct)   * Kapow sculptures and modelling unit (Progressions: 18, 19, 20, 21, 22) * Landscapes using multi-media. Southsea visit. (Progressions: 2, 4, 9, 14, 15, 16) – Degas comparison ***Victorian knowledge recap*** | | **DT** (instruct)   * Pop-up book – sliders and levers. (Progressions: 3, 12, 15) * Windmill (Progressions: 4, 7, 8, 12, 14) Sustainability – wind farms. | | **ICT** (instruct)   * Photos * Videos * Sounds * Pictograms   Progressions: 13, 14, 15, 16 | |

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|  | **History** | **Art** | **Computing** | **PSHE** | **RRR** | **PATHS** | **RE** | **Music** |
| **Su 1** |  | 1: Print: pics from shapes  2: Print: clear prints  3: Print: diff objects | Digital Imagery  1: Planning photo story  2: Taking photos  3: Editing photos  4: Searching for images  5: Photo collage | 1: road safety  2: unsafe - who helps?  3: target review/set | 1: others’ R&R  2: impt of water  3: others’ RRR | Turtle if necessary  1: embarrassed, humiliated  2: others’ feelings  3: own feelings | 1: authority  A: reading stories  2: authority: own response | 1: sounds for purpose  2: atmosphere  3: create score |
| **Su 2** |  | 1: All: layering  \* Artist / Project work | Introduction to Data  1: Zoo data  2: Picturing data  3: Minibeast hunt  4: Animal guess who  5: Inventions | 1: take on responsibility  2: Buddies  3: target review/set | 1: what makes happy?  2: others’ R & R  3: others’ R & R | 1: recognising feelings  2: recognising feelings  3: feelings cue card | 1: special places  2: Synagogue  3: church  4: comparison |  |

Numeracy: Multiplication and division, fractions, position and direction, place value to 50, time, money