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| **Literacy** (apply)RecountNon-fiction writing Captions, labelsStory writing | **Literacy** (instruct)Explanations of life cyclesRiddlesDescriptive poetry.Postcards | **Numeracy** (apply) | **History/Geography**Comparing and contrasting the local area with another area in the UK (Southsea)Use maps on a range of scales, draw maps, identify and describe where places are.Asking geographical questions usinggeographical language.(Progressions: 3, 4, 5, 7, 10, 11, 12, 13)(Apply Progressions: 1, 2 , 9)HistoryDegas painting – changes in how people use the beach – get to the beach – (Apply Progressions: 9) |
| **Numeracy** (instruct) |
| **Science** (apply)* Life cycles (humans)
* Seasonal changes
* Materials
 | **Art** (apply)* Clay skills taught
* Unit 1 from Kapow
 | **DT** (apply)* Wheels and axles
 | **The Great British Balloon Ride.****ICT** (apply)* Presenting information
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| **Science** (instruct)* Materials

Seasons Unit* Seasonal changes

Animals inc Humans* Life cycles
 | **Art** (instruct) * Kapow sculptures and modelling unit (Progressions: 18, 19, 20, 21, 22)
* Landscapes using multi-media. Southsea visit. (Progressions: 2, 4, 9, 14, 15, 16) – Degas comparison ***Victorian knowledge recap***
 | **DT** (instruct)* Pop-up book – sliders and levers. (Progressions: 3, 12, 15)
* Windmill (Progressions: 4, 7, 8, 12, 14) Sustainability – wind farms.
 | **ICT** (instruct)* Photos
* Videos
* Sounds
* Pictograms

Progressions: 13, 14, 15, 16 |

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|  | **History** | **Art** | **Computing** | **PSHE** | **RRR** | **PATHS** | **RE** | **Music** |
| **Su 1** |  | 1: Print: pics from shapes2: Print: clear prints3: Print: diff objects | Digital Imagery1: Planning photo story2: Taking photos3: Editing photos4: Searching for images5: Photo collage | 1: road safety2: unsafe - who helps?3: target review/set | 1: others’ R&R2: impt of water3: others’ RRR | Turtle if necessary1: embarrassed, humiliated2: others’ feelings3: own feelings | 1: authorityA: reading stories2: authority: own response  | 1: sounds for purpose2: atmosphere3: create score |
| **Su 2** |  | 1: All: layering\* Artist / Project work | Introduction to Data1: Zoo data2: Picturing data3: Minibeast hunt4: Animal guess who5: Inventions | 1: take on responsibility2: Buddies3: target review/set | 1: what makes happy?2: others’ R & R3: others’ R & R | 1: recognising feelings2: recognising feelings3: feelings cue card | 1: special places2: Synagogue3: church4: comparison  |  |

Numeracy: Multiplication and division, fractions, position and direction, place value to 50, time, money